

Maths

Decimals

Tenths as fractions
Tenths as decimals
Tenths on a place value chart
Tenths on a number line
Hundredths as fractions and decimals
Hundredths on a place value chart
Make a whole with tenths and hundredths
Partition decimals
Order decimals
Make a whole with tenths
Make a whole with hundredths
Round to the nearest whole number
Halves and quarters as decimals

Money

Write money using decimals
Convert between pounds and pence
Compare amounts of money
Estimate with money
Solve problems with money

Shape

Understand angles as turns
Identify angles
Compare and order angles
Triangles
Lines of symmetry

Time

Years, months, weeks and days
Hours, minutes and seconds
Convert between analogue and digital times
Convert to the 24 hour clock
Convert from the 24 hour clock

Geography - Settlements

-To find out about the needs of early settlers and explore the origins of place names.

-To find out about different settlements and how settlements change over time.

-To be able to use maps and map symbols to explore settlements.

-To be able to use grid references to investigate settlements.

-To be able to plan a new settlement.

-To be able to create an aerial map of a settlement.

Science: Data analyses/ Living things and their habitats/ Sustainability- deforestation

- Analyse how seasonal changes influence plant and animal life.
- Explore living things and their habitats
- Use classification keys to classify animals
- Use classification keys to classify plants
- Explore human impact on habitats
- Sustainability- Explore what deforestation is and its impact on

Computing: Computational Thinking

- To understand that computational thinking is made up of four key strands.
- To understand what decomposition is and how to apply it to solve problems.
- To understand what pattern recognition and abstractions mean.
- To understand how to create an algorithm and what it can be used for.
- To combine computational skills to solve a problem.

French: What clothes are you wearing?

- Practise the vocabulary for clothes and their pronunciation
- Listen and classify the words for clothes depending on their gender and singular/ plural form
- Understand how to turn a noun into the plural form
- Begin to understand adjectival agreement
- Communicate by presenting short pieces of information about clothes
- Revisit the words for colours
- Understand a short text on what people are wearing

Summer 1 This term our topic is on: Settlements



Music: Samba and carnival sounds & instruments.

- To recognise and identify the main features of samba music.
- To understand and play syncopated rhythms.
- To play syncopated rhythms as part of a group.
- To compose a basic rhythmic break.
- To perform rhythmic breaks within the samba piece.

PSHE: Breaking down barriers.

- Recognise positive attributes in others.
- Explain why being different is okay.
- Recognise your own strengths and goals, and understand that these may be different from those around you.
- Identify some of the ways we can overcome barriers and promote equality.

P.E: Tennis/ Dance WW2

- Develop understanding of how we can win a game of tennis
- Recap the forehand
- Learn to use the racket to direct the ball towards a space to win a point
- Understand where to play the backhand shot
- Make decisions as to when to apply either a forehand or backhand shot

R.E: Judaism

Theme: Beliefs and Practices

Key Question: What is the best way for a Jew to show commitment to God?

- To explain why I think some things need to wait until you are a certain age. To give examples of things I am committed to and explain which ones are more or less important to me.
- To describe some of the ways that Jews choose to show commitment to God and am starting to understand that they do this in different ways.
- To express an opinion on which ways I think might be the best ways for Jews to show their commitment to God and start to give reasons.

Art

Skill- 3D and sculpture.

Inspirational Artist- Augusta Rodin

- Plan, design and make models from observation or imagination
- Join clay adequately and construct a simple base for extending and modelling other shapes
- Create surface patterns and textures in a malleable material
- Use paper mache to create a simple 3D object.

English

Books: The BFG by Roald Dahl, Farther

Writing outcomes: Fiction (narrative)

- Adjectives
- Time adverbials
- Complex sentences/ verb openers
- Similes
- Dialogue and ellipsis
- Conjunctions
- Superlatives
- Prepositional phrases
- Onomatopoeia and compound words
- Pathetic fallacy
- Fronted adverbials
- Inner thoughts and repetition for effect